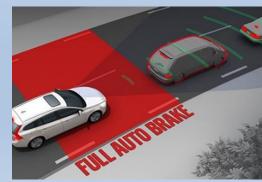
VMAD Subgroup 2b: Test track- / Real world testing



SG 2b paper: background....

- High level overview key concepts / issues track / real world testing NATM
- Expanded with feedback 9th VMAD and SG 2b meeting 18 August
- A lot of common viewpoints after SG discussions
- Still some diverging viewpoints / questions to VMAD:
 - In document; overview end of this presentation
 - Also input for further steps to be taken....
 - As described also at the end of presentation (workplan)

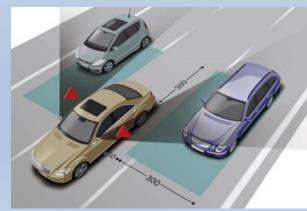




High level overview: Track testing (1)

- Track testing: defined
 - Access testing ground with relevant physical elements
 - Assessing capabilities / functional safety requirements ADS
 - Track testing may (also) be used to test human factors
- Methodology techniques
 - Physical vehicles / specific scenarios
 - Control over many elements ODD
- Strengths / weaknesses
 - Strengths: Controllability, repeatability, etc.
 - Weaknesses: Significant time for set up / execution, costly, etc.
- Why include Pillar in NATM?
 - Higher level of environmental fidelity
 - Control over many of test elements

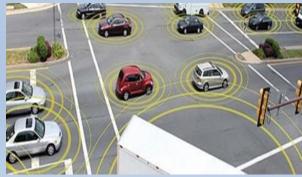




High level overview: Track testing (2)

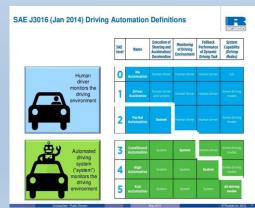
- Maturity....?
 - Track testing is mature....
 - however; testing vehicles with ADS is fairly new....need for further refinements
- Interaction with other pillars
 - Exposure to rare events or safety critical scenarios....scenarios SG 1a
 - To validate simulation test..... Question to VMAD





Track testing: next steps (Workplan)

- Identification best practices / existing procedures track testing
- Identification tools / resources that still need to be developed
- Identification (with SG 1a) of scenarios / scenario elements, including how to measure
- Outline / description methods / procedures for track testing of ADS's safety requirements
- Identification data / information produced in order to provide an objective assessment
- How to use track testing to validate functional safety requirements established by FRAV.





High level overview: Real World testing (1)

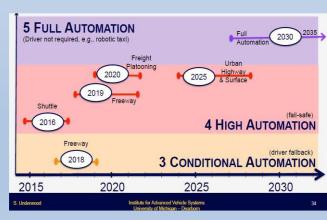
- Real world testing: defined
 - Uses public roads to test capability and safety (e.g. human factors, safety system) requirements ADS or
 - of a vehicle with an ADS in real world traffic scenarios
- Methodology techniques
 - Use of public roads to test compliance with safety requirements
 - Exposure to real world conditions
 - All encountered traffic scenarios to be included in the assessment
- Strengths / weaknesses
 - Testing of scenarios that are not possible on test track (rain, tunnels, etc.)
 - High environmental validity (vehicle in intended ODD)
- Why include pillar in NATM?
 - RWT assesses safe behaviour of ADS in its true operating environment





High level overview: Real world testing (2)

- Maturity....?
 - RWT is in use for assessing performance human drivers;
 - For testing ADS new challenges; draw in experiences from other (vehicle related real world testing schemes)
- Interaction with other pillars
 - Identification new traffic scenarios for track testing and simulation
 - Validation of (portions) of virtual- and test track testing.....? (Question to VMAD)



Source: University of Michigan



Real world testing: next steps (Workplan)

Outstanding questions prior to developing specific real world test for validation ADS...

• The group considers the scope of real world testing in the context of its work to be for the purposes of safety assessment / certification

- RWT during the development phase in the audit pillar? (Question to VMAD)

- Identification of best practices / procedures currently existing regarding RWT
- Identify (with SG 1a) scenario elements of an ODD that can be reliably reproduced in RWT procedure
- Outline / description various methods / procedures RWT
- Set definitions for several items to assess the ADS items





Open questions to VMAD

- Verification / Validation simulation tests during test and/ or real world tests? Or part of assignment SG 2a or otherwise....? View SG 2b: Should not be our assignment....
- Development of new traffic scenarios: responsibility SG 2b / SG 1a or both?
- Real world testing during development phase in the audit pillar?

- The use of "shadow modes" while developing?





