Relationship between Acceleration Impression and Frequency Shifting of Vehicle Sound

Katsuya Yamauchi

Faculty of Engineering, Nagasaki University yamauchi@cis.nagasaki-u.ac.jp



Acceleration Impression and Frequency Shifting

- Pedestrians can *hear* information of a vehicle behavior
- variation of frequency contents as a function of the vehicle speed shall make pedestrians easier to recognize the vehicle acceleration.
 - e.g. ??% for 10km/h acceleration
- The additional sounds can be designed independent form the vehicle propulsion mechanism.
- Need to reveal the knowledge of relationship between acceleration impression and frequency shifting of vehicle sound

Experiment Design

- Scheffe's paired comparison test
- using <u>Audio-Visual stimuli in a laboratory</u>





Visual Stimuli Conditions

- movie of a traveling vehicle monotonically accelerated from stopping to 20 km/h (in 5 sec.)
- movie duration was modified on a PC to emulate different vehicle acceleration



Audio Stimuli Conditions

- mix of three 1/3oct. band noises (100, 400 & 2k Hz)
- all or one of the band noises were independently shifted while the others were stable



 center frequencies were shifted to be 120/150/180% higher at the end of the stimuli

ID	shifting band	rate			
A0	no shifting (control)				
A1	LOW only shifting (100 Hz)	120%			
A2		150%			
A3		180%			
A4	MID only shifting (400 Hz)	120%			
A5		150%			
A6		180%			
A7	HIGH only shifting (2kHz)	120%			
A8		150%			
A9		180%			
A10	ALL shifting (100, 400 and 2k Hz)	120%			
A11		150%			
A12		180%			

Experiment Procedure



- 55 dB at the subject's head position
- a pair of audio-visual stimuli was presented across a pause

pause (2.0s)	stimuli set A	pause (1.5s)	stimuli set B	rating phase (4.0s)	

- subjects were asked to rate the impression of the second stimulus compared to the first on five-points scale
 - acceleration / harmonization impression of A-V stimuli
- Subjects: 5 male and 5 female (age between 19-48)

Result

- analyzed using the Scheffe's method with Nakaya's variation.
- relative rating score for each scene, duration and shifting rate condition were estimated. Then, the relative rating scores were calculated as differences from the control condition.



Result

