



Pedestrian Protection

Definition of the Measuring Point

Assessment of 2D vs. 3D Impactor Positioning Methods

Pedestrian Protection

Head Impact – 2D / 3D Method



Preamble:

2D method refers to measuring point and center of gravity (CoG) of the impactor being in one vertical, longitudinal plane.

3D method refers to the positioning of the headform based on a first contact with the bonnet top without any reference to the CoG.

Pedestrian Protection

Head Impact – 2D / 3D Method



Introduction

Conditions to be discussed

Vehicle outer surfaces with ambiguities

Summary

Pedestrian Protection

Head Impact – 2D / 3D Method



- Positioning of pedestrian protection impactors is currently under discussion
- The 2D head impact positioning method is the agreed procedure for type approvals since pedestrian protection legislation became effective in Japan and the EU in 2005
- A Regulation shall provide accountable framework of rules
- Room for interpretation shall be avoided
- Gtr No 9 language unintentionally provides room for (geometrical) interpretation
- Data has been requested to highlight potential issues with new interpretation of impactor positioning method
- Information shown in following slides is not related to safety performance

Pedestrian Protection

Head Impact – 2D / 3D Method



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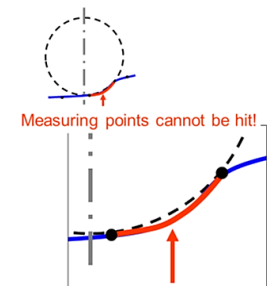
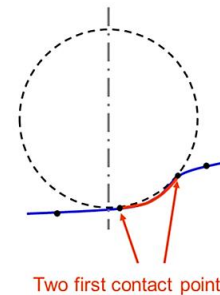
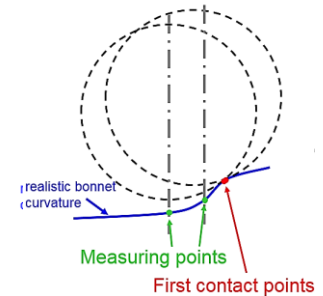
Summary

Pedestrian Protection

Head Impact – 2D / 3D Method



- Impactor main direction of action is along its center of gravity
- Using 3D first contact, vehicle surface variation affects the impactor overall positioning; tolerances get higher influence in the whole test procedure
- Concave surfaces (radius \leq impactor radius) lead to multiple points of contact where HIC cannot be assigned to one single point
- Areas where a test cannot be assigned to one single point are considered to be not testable



For details please refer to document GRSP-49-31

Pedestrian Protection

Head Impact – 2D / 3D Method

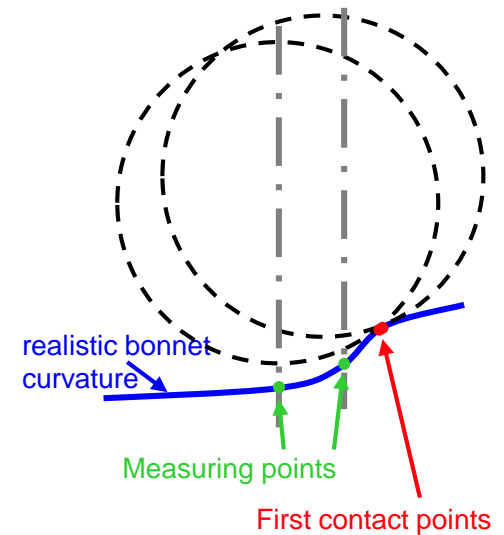


Multiple impactor positions by 3D method:

- To be found at edges, feature lines
- Windscreen washer nozzles

Effects:

- Undefined allocation of HIC value on bonnet top
- High impact of build and alignment tolerances on test point position



For details please refer to document GRSP-49-31

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Head Impact – 2D / 3D Method

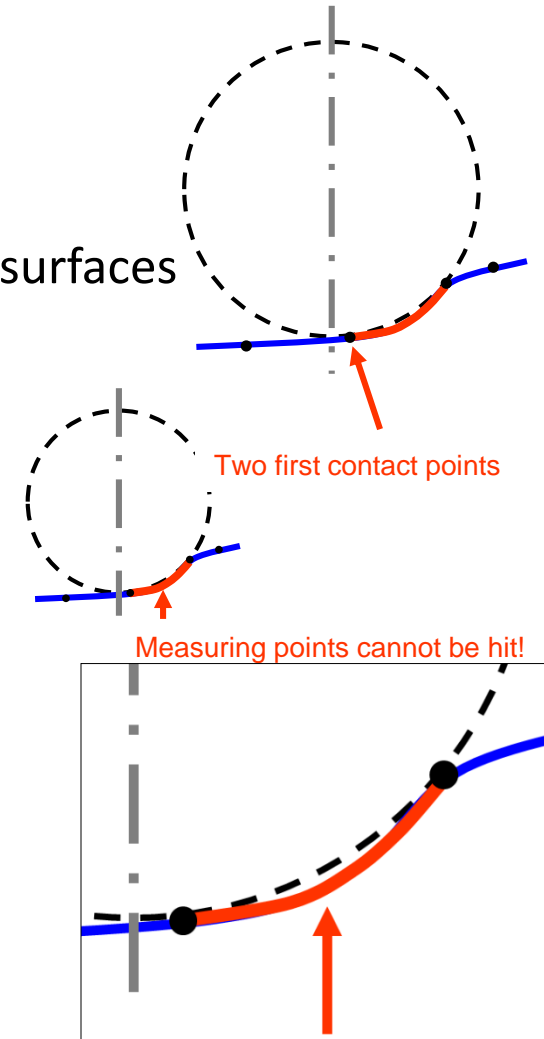


Multiple points of first contact:

- To be found at all concave (radius \leq impactor radius) surfaces
- Windscreen washer nozzles
- Active bonnets

Effects:

- Results in areas not to be tested (no first contact)
- Undefined allocation of HIC value on bonnet top
- High impact of build and alignment tolerances on test point position



For details please refer to document GRSP-49-31

Pedestrian Protection

Head Impact – 2D / 3D Method



Introduction

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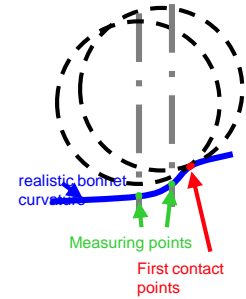
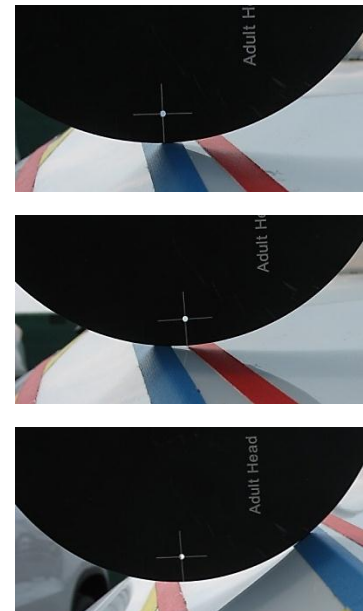
Summary

Pedestrian Protection

Head Impact – 2D / 3D Method



Multiple impactor positions by 3D method:



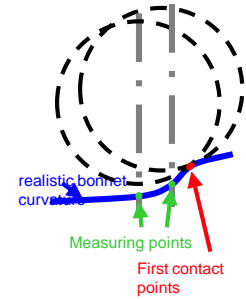
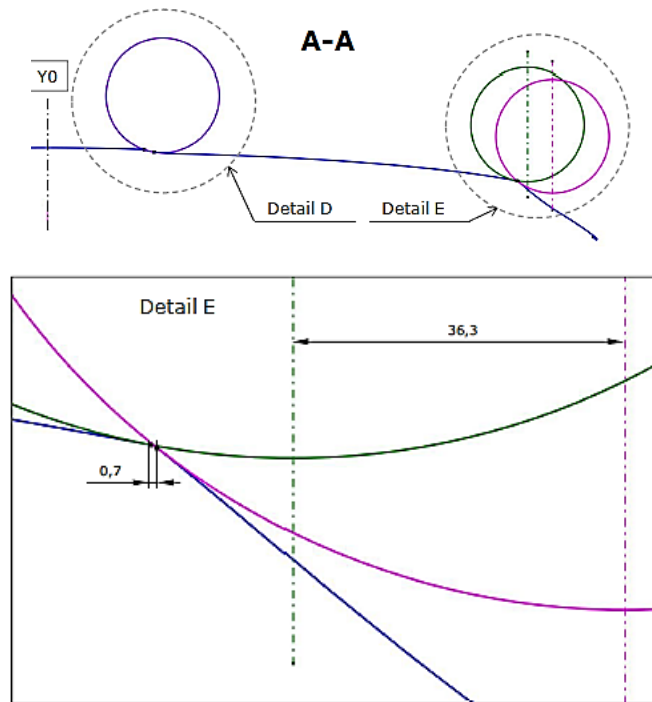
70 mm variation of transversal position of the headform
result in first contact and allocation of HIC within 2 mm variation

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Head Impact – 2D / 3D Method



Multiple impactor positions by 3D method:



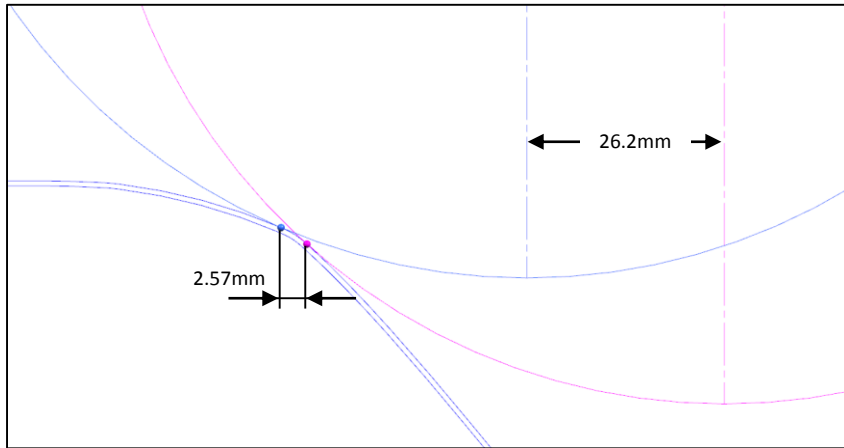
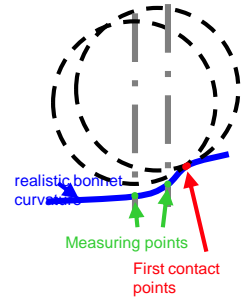
36 mm variation of transversal position of the headform
result in first contact and allocation of HIC within 1 mm variation

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Head Impact – 2D / 3D Method



Multiple impactor positions by 3D method:



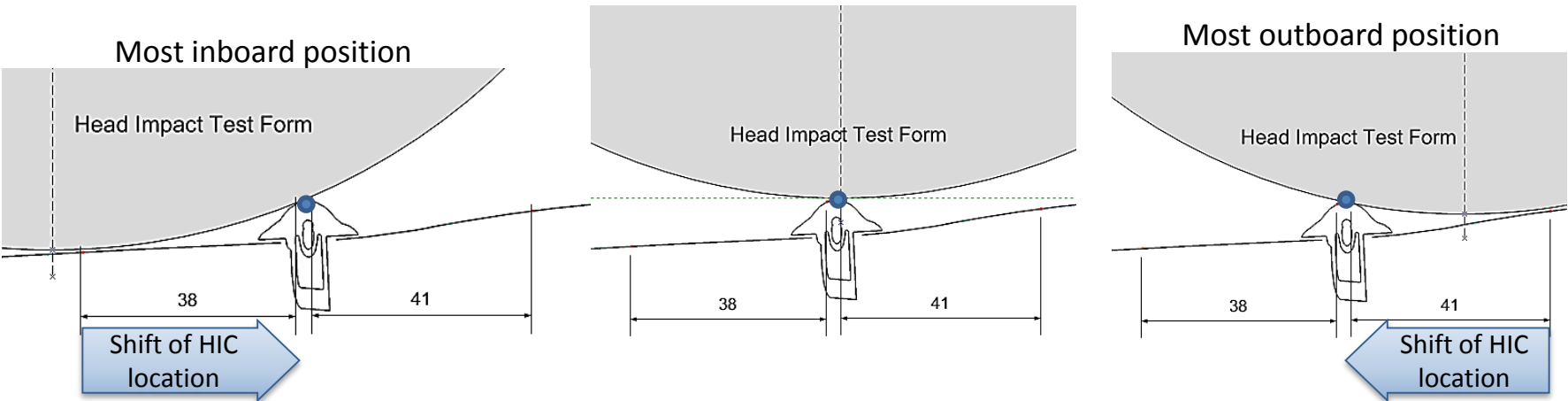
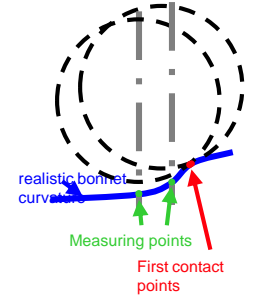
26 mm variation of transversal position of the headform result in first contact and allocation of HIC within 3 mm variation

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Head Impact – 2D / 3D Method



Windscreen washer nozzles: different impactor locations result in 3D HIC location within determination resolution



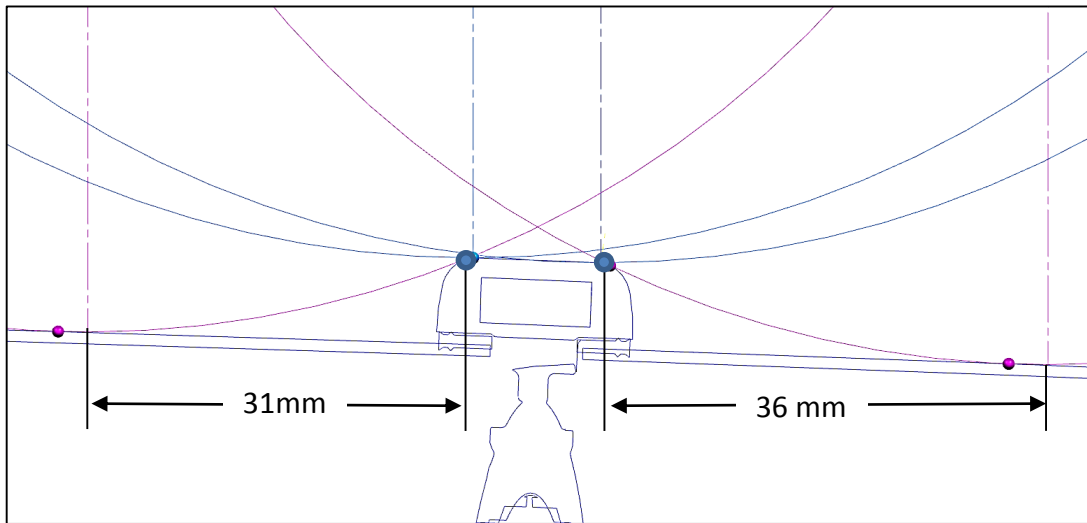
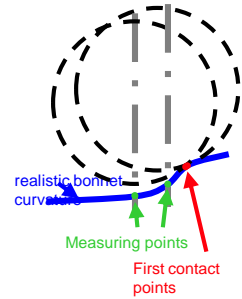
Positions of head impact test form in a range of 79 mm result in same test point location on bonnet top assigned to washer nozzle

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Head Impact – 2D / 3D Method



Windscreen washer nozzles: different impactor locations result in 3D HIC location within determination resolution



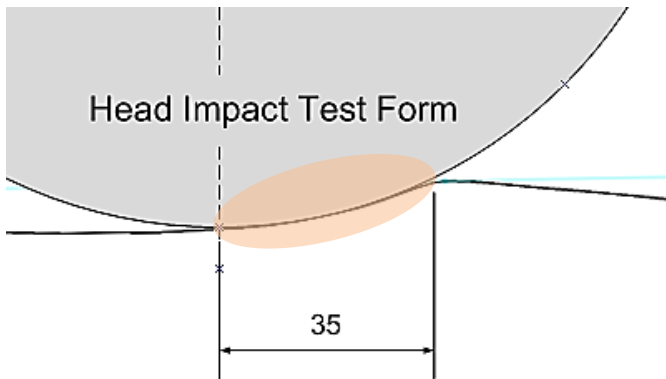
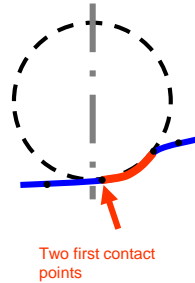
85 mm variation of transversal position of the headform result in first contact and allocation of HIC on the washer nozzle (8 mm variation)


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Head Impact – 2D / 3D Method



Multiple points of first contact (glancing):



 Multiple contact (glancing contact zone)
– no clear allocation of HIC

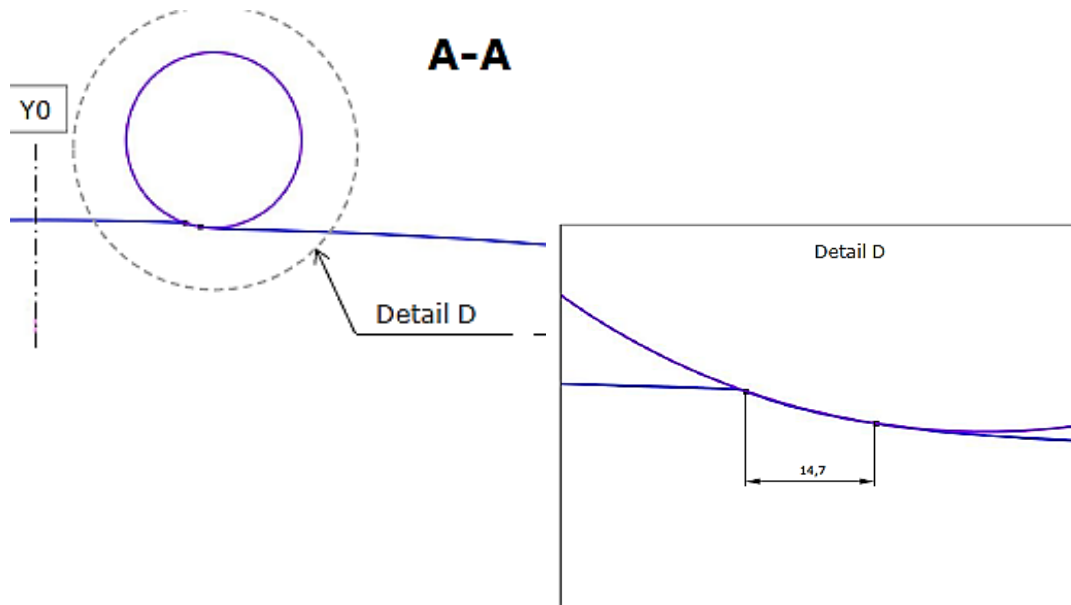
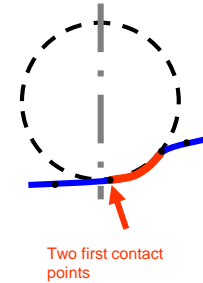
35 mm possible variation of transversal position of headform (alignment and build tolerances)

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Head Impact – 2D / 3D Method



Multiple points of first contact (glancing):



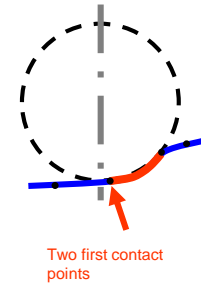
15 mm possible variation of transversal position of headform (alignment and build tolerances)


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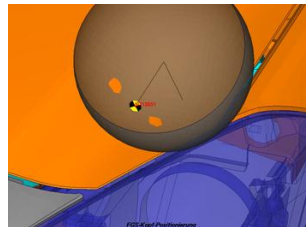
Head Impact – 2D / 3D Method



Multiple points of first contact:



 Multiple contact
– Zone not to be tested



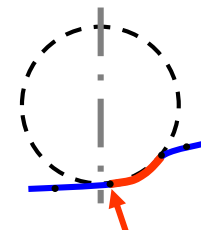
35 mm width of zone not to be tested

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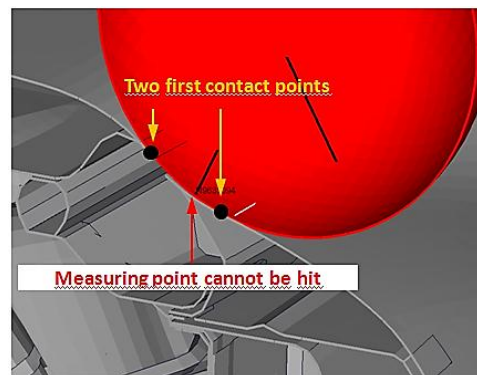
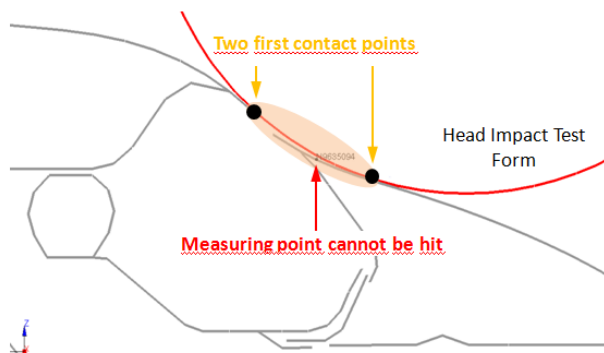
Head Impact – 2D / 3D Method



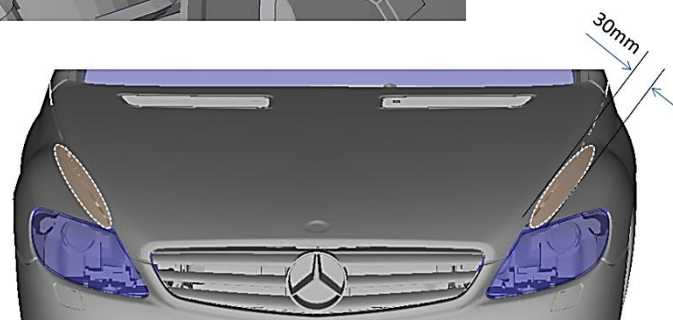
Multiple points of first contact:



Two first contact points



Multiple contact
– Zone not to be tested



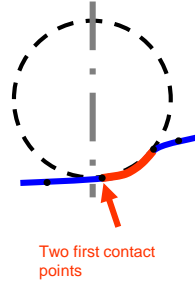
30 mm width of zone not to be tested

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Head Impact – 2D / 3D Method



Multiple points of first contact:



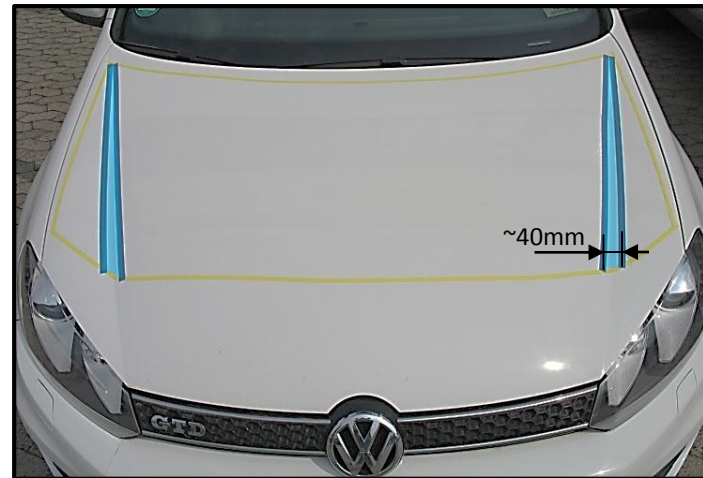
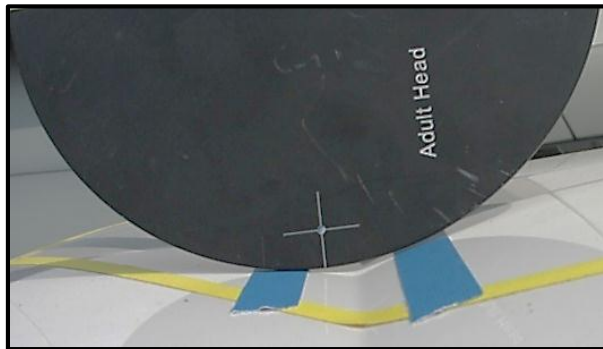
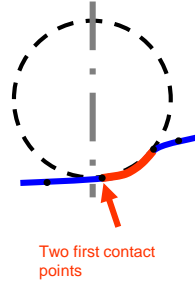
45 mm width of zone not to be tested

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Head Impact – 2D / 3D Method



Multiple points of first contact:



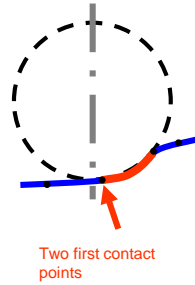
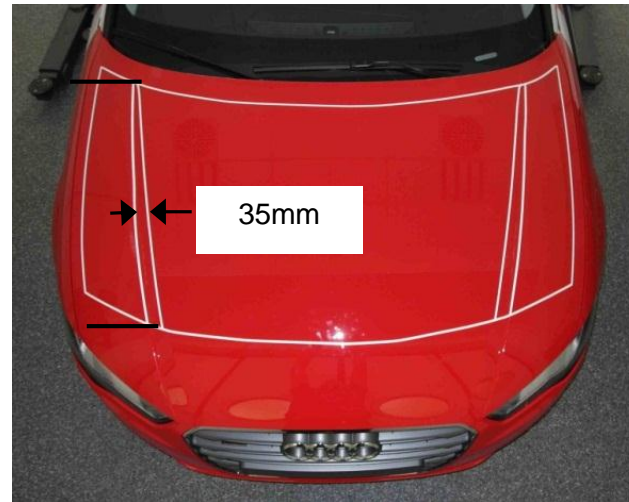
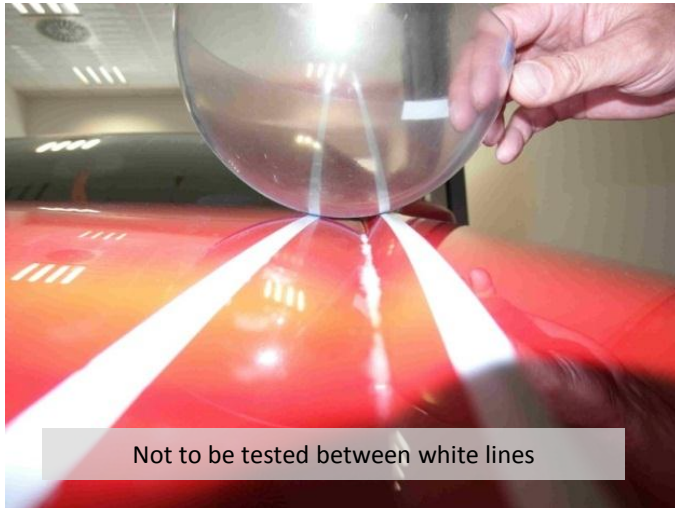
40 mm width of zone not to be tested

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Head Impact – 2D / 3D Method



Multiple points of first contact:



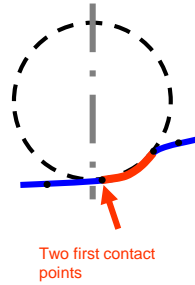
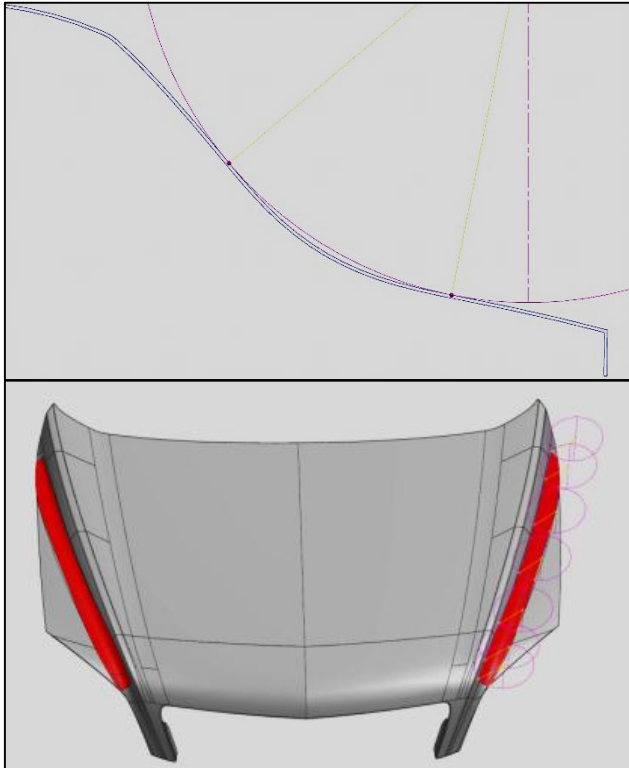
35 mm width of zone not to be tested

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Head Impact – 2D / 3D Method



Multiple points of first contact:



● Areas on bonnet top which cannot be tested

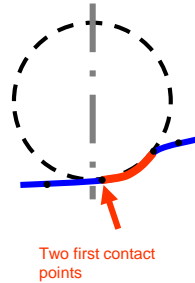
35 mm width of zone not to be tested

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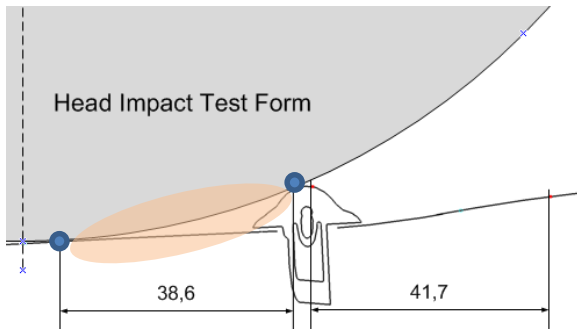
Head Impact – 2D / 3D Method



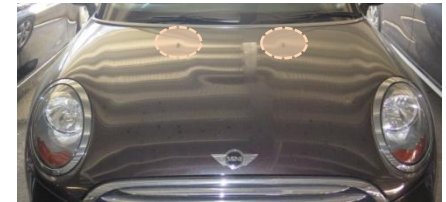
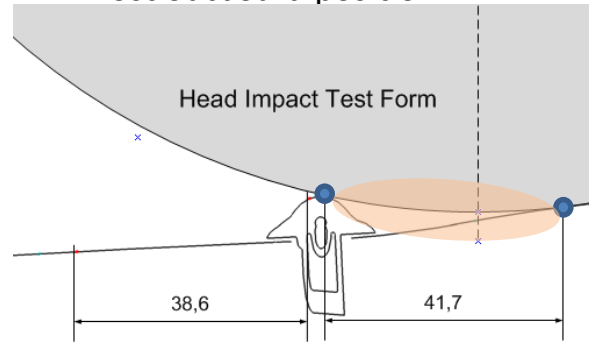
Multiple points of first contact:



Most inboard position



Most outboard position



Area which can not be tested on bonnet top

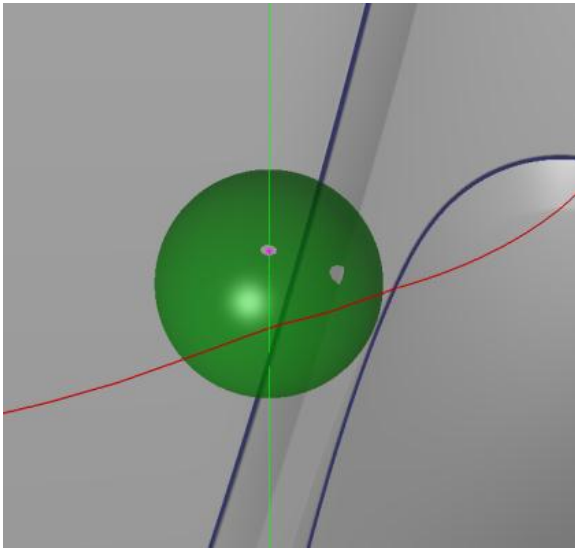
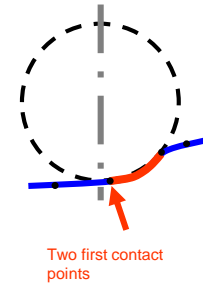
39 mm radius zone at washer nozzle not to be tested

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Head Impact – 2D / 3D Method



Multiple points of first contact:

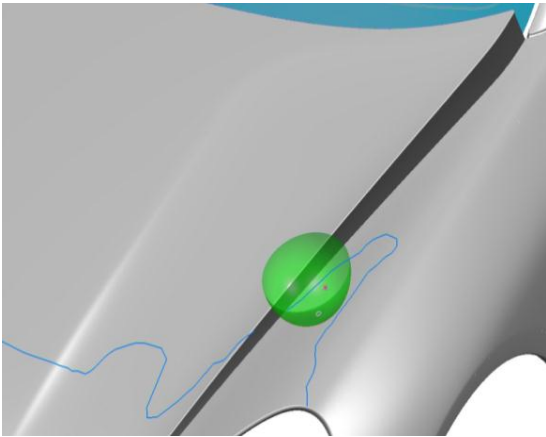
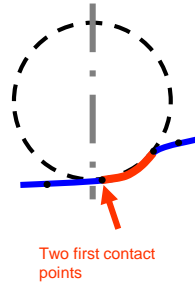


Pedestrian Protection

Head Impact – 2D / 3D Method



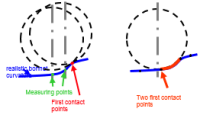
Multiple points of first contact (active hoods):



Not defined allocation of HIC value on bonnet top,
separation of HIC < 1000 / HIC < 1700 zones not possible

Pedestrian Protection

Head Impact – 2D / 3D Method



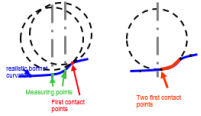
Marked zones with unclear positioning of the headform impactor represent 3 – 9 % of the overall test area



Highlighted zones are not related to safety performance

Pedestrian Protection

Head Impact – 2D / 3D Method



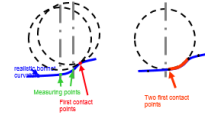
Marked zones with unclear positioning of the headform impactor represent 3 – 9 % of the overall test area



Highlighted zones are not related to safety performance

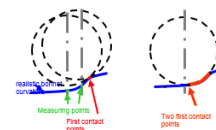
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Head Impact – 2D / 3D Method



Pedestrian Protection

Head Impact – 2D / 3D Method



Some of the photographs are taken from the internet; none of the photographs is related to safety performance!

Pedestrian Protection

Head Impact – 2D / 3D Method



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Vehicle outer surfaces with ambiguities

Summary

Pedestrian Protection

Head Impact – 2D / 3D Method



- 2D head impact positioning method is the agreed procedure for type approval since 2005 when pedestrian protection legislation became effective in Japan and the EU
- Numerous vehicles exist where the 3D method interpretation of gtr No. 9 creates issues for the determination of the test zone or the test execution
- Resulting from the 3D method, 3 – 9 % of headform test areas cannot to be tested
- Possible side effects described in this presentation and creating issues for testing do not exist when the 2D method as agreed for UNECE R127* is used
- As pointed out, each point within the test area described in gtr No. 9 CAN be tested and a single HIC value CAN be assigned
- The same logic applies to proposed amendments to the legform test

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Proposed Amendment

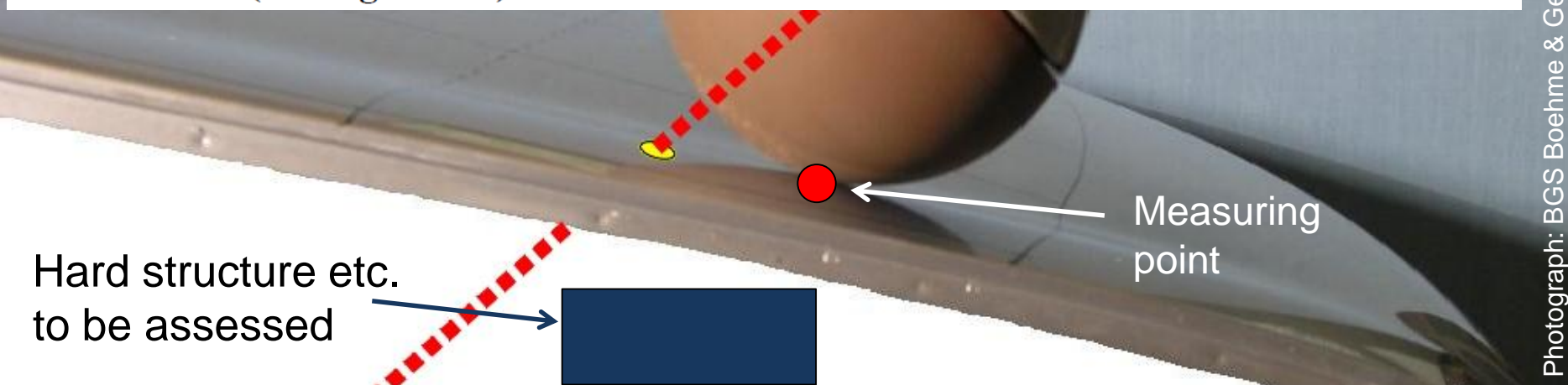


"3.20. "Measuring point"

Extract from GRSP-54-07-Rev.1

The measuring point ~~is~~ may also be referred to as "test point" or "impact point". In all cases, the result of the test shall be attributed to this point, independent of where first contact occurs.

3.20.1. "Measuring point" for the headform test means a point on the vehicle's outer surface selected for assessment. The measuring point is where the headform's profile contacts the vehicle's outer surface cross section in a vertical longitudinal plane through the center of gravity of the headform (see Figure 6A).



Photograph: BGS Boehme & Gehring

Pedestrian Protection

Head Impact – 2D / 3D method



Thank You!

On behalf of OICA provided by:

Franz Roth, Audi
Winfried Schmitt, BMW
Klaus Rathje, Daimler
Benjamin Buenger, Opel
Thomas Kinsky, Opel
Jörg Kusche, Porsche
Olaf Insel, Volkswagen